## **Listing of Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

1. (Previously presented) A method for converting the bit rate of a compressed bitstream to use an available bandwidth of a channel, the method comprising:

re-quantizing a first portion of the bitstream that includes a B frame including video data using a first re-quantization scheme that does not decode the first portion into a pixel domain; and

re-quantizing a second portion of the bitstream that includes a P frame including video data or an I frame including video data using a second re-quantization scheme that includes full decoding and re-encoding of the second portion.

## 2. (Cancelled)

- 3. (Previously Presented) The method of claim 1 wherein the first re-quantization scheme includes basic re-quantization.
- 4. (Previously Presented) The method of claim 1 wherein the compressed bitstream is an MPEG compressed bitstream.
- 5. (Original) The method of claim 1 further including determining the available bandwidth of the channel.
- 6. (Previously presented) The method of claim 1 wherein the second re-quantization scheme creates a new motion vector for the second portion of the bitstream.
- 7. (Previously Presented) The method of claim 1 further including changing the resolution of the second portion.
- 8. (Original) The method of claim 1 wherein the first and second portion each include a frame of the video data.

- 9. (Cancelled).
- 10. (Cancelled).
- 11. (Previously Presented) The method of claim 1 wherein the first portion includes a P frame and the P frame is the last P frame in a group of pictures.
- 12. (Original) The method of claim 1 wherein the first portion comprises color video data.
- 13. (Original) The method of claim 1 wherein the second portion comprises brightness video data.
- 14. (Original) The method of claim 1 wherein the first and second re-quantization schemes are performed in real time.
- 15. (Original) The method of claim 1 further including monitoring the processing load of a processor in a network device.

16-25. (Cancelled)

26. (Previously presented) A system for converting the bit rate of a compressed bitstream to use an available bandwidth of a channel, the system comprising:

means for re-quantizing a first portion of the bitstream that includes a B frame including video data using a first re-quantization scheme that does not decode the first portion into a pixel domain; and

means for re-quantizing a second portion of the bitstream that includes a P frame including video data or an I frame including video data using a second re-quantization scheme that includes full decoding and re-encoding of the second portion.

- 27. (Previously Presented) The system of claim 26 wherein the means for re-quantizing the first portion is included in the means for re-quantizing the second portion.
- 28. (Original) The system of claim 26 wherein the means for re-quantizing the first portion includes means for performing basic re-quantization.
- 29. (Original) The system of claim 26 wherein the means for re-quantizing the second portion includes means for performing motion compensated re-quantization.
- 30. (Currently Amended) A computer readable medium <u>encoded with computer</u>

  <u>executable including</u> instructions for converting the bit rate of a compressed bitstream to use an available bandwidth of a channel, the <u>computer executable</u> instructions comprising:

instructions for re-quantizing a first portion of the bitstream that includes a B frame including video data using a first re-quantization scheme that does not decode the first portion into a pixel domain; and

instructions for re-quantizing a second portion of the bitstream that includes a P frame including video data or an I frame including video data using a second re-quantization scheme that includes full decoding and re-encoding of the second portion.

31. (Previously presented) An apparatus for converting the bit rate of a compressed bitstream, the apparatus comprising:

memory,

a processor coupled to memory, the processor configured to re-quantize a first portion of the bitstream that includes a B frame including video data using a first re-quantization scheme that does not decode the first portion into a pixel domain and re-quantize a second portion of the bitstream that includes a P frame including video data or an I frame including video data using a second re-quantization scheme that includes full decoding and re-encoding of the second portion.

- 32. (Previously presented) The method of claim 1 wherein the second re-quantization scheme re-uses a motion vector for the second portion of the bitstream.
- 33. (Withdrawn) A method for converting the bit rate of a compressed bitstream to use an available bandwidth of a channel, the method comprising:

re-quantizing a first portion of the bitstream that includes chroma video data using a first re-quantization scheme that does not decode the first portion into a pixel domain; and re-quantizing a second portion of the bitstream that includes luma video data using a

second re-quantization scheme that includes full decoding and re-encoding of the second portion.